

Query-Centric Inverse Reinforcement Learning for Motion Forecasting in Autonomous Driving

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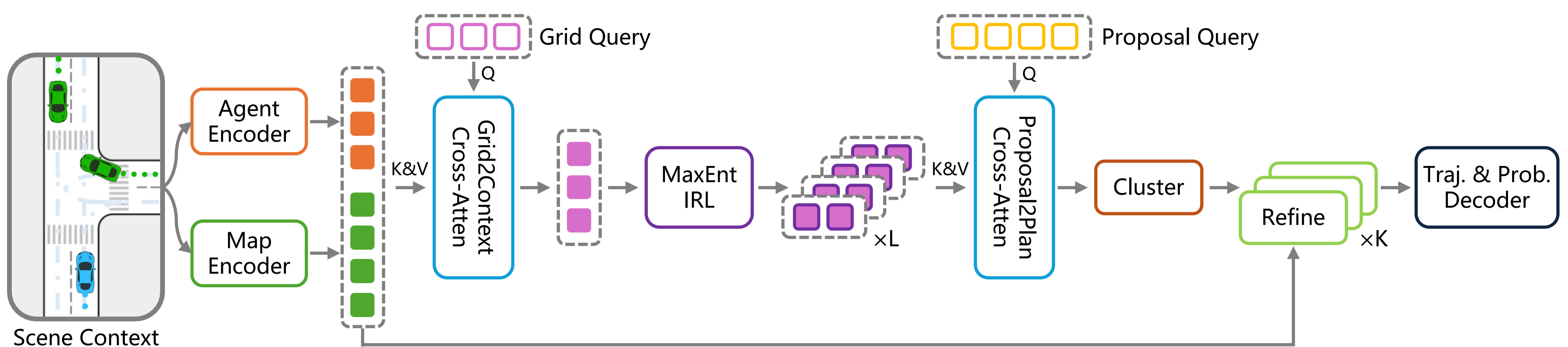
MOTIVATION

- ❑ Motion forecasting for surrounding agents is challenging and essential in safety-critical autonomous driving, which bridges the perception and planning modules.
- ❑ Data-driven predictors try to imitate behaviors of human drivers from recorded real-world data. However, existing approaches predominantly rely on the behavior cloning (supervised) paradigm, suffering from covariate shift and modality collapse issues.
- ❑ We aim to explore the potential of inverse reinforcement learning (IRL) for motion prediction, which holds promise due to its learning from interaction mechanisms.

CONTRIBUTION

- ❑ Present a Query-centric Inverse Reinforcement Learning (QIRL) framework for the motion forecasting task, which has the capability to integrate the Maximum Entropy IRL paradigm with vectorized context representation through the query-centric fashion.
- ❑ Devise a hierarchical DETR-like trajectory decoder with a refinement module to improve prediction accuracy.
- ❑ Demonstrate the highly competitive performance of IRL-based predictors on the Argoverse v1 motion forecasting benchmark compared to existing supervised models, offering a promising baseline for further investigations.

SYSTEM ARCHITECTURE



- ❑ The scene context features are first extracted using agent & map encoders and then aggregated to the grid-shaped queries.
- ❑ The sampled grid tokens derived from the MaxEnt IRL process are further employed to generate initial trajectory proposals.
- ❑ After clustering and refinement, multi-modal future trajectories and their corresponding confidences are finally obtained by the trajectory and probability decoder conditioned on the trajectory proposals and driving context tokens.

METHODOLOGY

- ❑ **Query-Centric Context Encoder**
 - Agent Encoder: 1-D CNN with feature pyramid network
 - Map Encoder: PointNet-like architecture (Max-Pooling)
- ❑ **MaxEnt IRL-based Policy Generator**
 - Reward Model: nonlinear mapping from context tokens
 - MaxEnt IRL: policy propagation & value iteration
 - Plan Inference: Markov chain Monte Carlo sampling
- ❑ **Hierarchical DETR Trajectory Decoder**
 - Proposal Stage: clustered trajectories based on plans
 - Refinement Stage: trajectory offsets and confidences
- ❑ **Training Objectives**
 - MaxEnt IRL optimization: negative log-likelihood loss
 - Trajectory Regression: Huber loss with WTA strategy
 - Probability Classification: Hinge loss

EXPERIMENTAL RESULTS

Quantitative Results on the Argoverse Benchmark

Method	MR ₁	minADE ₁	minFDE ₁	MR ₆	minADE ₆	minFDE ₆	brier-minFDE ₆
mmTransformer	0.6178	1.7737	4.0033	0.1540	0.8436	1.3383	2.0328
SceneTransformer	0.5921	1.8108	4.0551	0.1255	0.8026	1.2321	1.8868
HiVT	0.5473	1.5984	3.5328	0.1267	0.7735	1.1693	1.8422
MultiPath++	0.5645	1.6235	3.6141	0.1324	0.7897	1.2144	1.7932
SIMPL	0.5796	1.7501	3.9668	0.1165	0.7693	1.1545	1.7469
Wayformer	0.5716	1.6360	3.6559	0.1186	0.7676	1.1616	1.7408
QCNet	0.5257	1.5234	3.3420	0.1056	0.7340	1.0666	1.6934
QIRL (Ours)	0.5453	1.5824	3.4300	0.1209	0.7977	1.1652	1.7363

Qualitative Results on the Argoverse Validation Set

